ART: GRAPHIC DESIGN, BFA

Example Plan of Study Finish in Four Plan of Study

The plan below is an example of how students can successfully complete degree requirements in four years. This suggested class schedule plan may be used as a guide and can be adjusted based on individual needs. Students are required to meet with an academic advisor prior to enrollment each semester to plan their class schedule, and students are ultimately responsible for completing all degree requirements.

Course	Title	Hours
Freshman		
Fall		
ART 1103	Drawing I	3
ART 1203	Visual Thinking: Image and Surface	3
ART 1503	Art History Survey to 1400 (H)	3
General Education course	es	5
	Hours	14
Spring		
ART 1513	Art History Survey Since 1400 (H)	3
ART 1303	Visual Thinking: Form and Space	3
General Education course	25	10
	Hours	16
Sophomore		
Fall		
ART 2413	Typography I	3
or ART 2423	or Graphic Design I	
ART 3643	History of Graphic Design	3
General Education course	es	9
	Hours	15
Spring		
ART 2423	Graphic Design I	3
or ART 2413	or Typography I	
Major, College, and Electi	ve courses	12
	Hours	15
Junior		
Fall		
ART 3413	Typography II (F)	3
ART 3453	Motion Design I	3
or ART 3463	or Interaction Design I	
Major, College, and Elective courses		
	Hours	15
Spring		
ART 3423	Graphic Design II (Sp)	3
ART 3463	Interaction Design I	3
or ART 3453	or Motion Design I	
College and Elective cour	9	
	Hours	15
Senior		
Fall		
ART 3683	History of 20th Century Art (GH)	3
ART 4420	Graphic Design Studio	3
ART 4450	Motion Design Studio	3
or ART 4460	or Interaction Design Studio	
College and Elective cour		6
	Hours	15
Spring		
ART 4493	Portfolio Capstone	3

ART 4460	Interaction Design Studio	3
or ART 4420	or Graphic Design Studio	
or ART 4450	or Motion Design Studio	
College and Elective courses		9
Hours		15
Total Hours		120

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Speak with academic advisor about saving General Education electives and Humanities (H) for Upper-division courses with International (I) and Diversity (D) dimensions.